WEIRAO HUANG

CONCEPT ARTIST

CONTACT

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www My Portfolio

Linkedin

PROFILE SUMMARY

A concept artist with 5 years of experience specializing in Concept Art, adept at creating high-quality 2D and 3D art assets that enhance the player experience. Skilled in visual design and collaborative game development, with a track record of contributing to projects through strong communication, teamwork, and creative problem-solving. Passionate about crafting visually compelling and engaging game worlds.

EDUCATION

Honours Bachelor of Game Design

Sheridan College, Oakville,

ON

2022 - present

SKILLS

Softwares











Hard Skills

2D Character & Environment Design

UI & UX Design

3D Modelling & Texturing

Level Design

Data Analysis

Soft Skills

Project Management

Communication

Teamwork

Leadership

GAME PROJECTS

CONCEPT ARTIST & CHARACTER DESIGNER

Homeowner - 3D multiplayer online game project | 2024

- Finished early-stage concept art
- Completed prop designs
- Completed character concept art
- Finished part of prop models

CONCEPT ARTIST

O'PENDOR - Puzzle Game | 2023

- · Completed prop designs
- Designed the Game Strat menu

CONCEPT ARTIST & SOUND DESIGNER

The Grim Reaper and the Dream - Visual Novel Game | 2023

- Created early-stage character concept designs for the game.
- Illustrated all chapters of the game and added appropriate sound effects and music.
- Completed the dynamic visuals for the game's start page using After Effects.

2D ARTIST

Adorable Aberrations - Wallet Game | 2023

- Designed all 2D creature illustrations for the cards based on the thematic concept.
- Completed the design of the card face.
- Created the icon designs for the cards.

CONCEPT ARTIST

Jungle Swing - alt.ctrl. Game Project | 2022

- Created early-stage character concept designs for the game and assisted teammates in expanding the game's worldbuilding.
- Completed the pixel character sprites and scene assets for the game.
- Designed the background for the game's start menu and created the title UI design.